SAQIB AZIM

🖂 azimsaqib10@gmail.com 🗇 📞 +1 (858) 319-6910 🗇 🚱 saqib1707.github.io 🗇 in linkedin.com/in/saqibazim

Research Interests: Robot Perception and Learning, Reinforcement Learning, Representation Learning, Generative AI, Computer Vision

EDUCATION

University of California San Diego Master of Science (MS) in <i>Electrical Engineering</i> , GPA : 3.918 / 4.0 Advisor : Prof. Nikolay Atanasov	Sep '21 - Sep '23
Indian Institute of Technology Bombay Bachelor of Technology (B.Tech) in <i>Electrical Engineering</i> with Minor in <i>Computer Science</i> Advisor : Prof. Debraj Chakraborty	Jul '15 - Jun '19
Undergraduate Research Award (for excellent research contribution)	[2019]
PATENT & PUBLICATION	
 Visual Localization in Dynamic Environments with Targeted-Inference SLAM Saqib Azim, Takumi Nito and Katsuyuki Nakamura Japan Patent Application, filed Aug '21 (pending) 	[report]
 Indoor Distance Estimation using LSTMs over WLAN Network Pranav Sankhe, Saqib Azim, Sachin Goyal, Tanya Choudhary, Kumar Appaiah and Sukumar Srikant In IEEE Workshop on Positioning, Navigation and Communications (WPNC 2019) Indian Patent #467255, Granted Nov '23 	[arXiv/paper]
Work Experience	
San Diego Supercomputer Center, UC San Diego Al Research Engineer, WIFIRE Lab	Nov '23 - Present
· Developing an AI system for building damage assessment from wildfires using real-time IR aerial imagery disaster incidents in California.	data to prevent emerging
· Developing Physics-Guided ML models for SDG&E power outage prediction using real-time weather and	vegetation data.
HITACHI, LTD. R&D GROUP Assistant Researcher, Intelligent Vision Research Department	Oct '19 - Sep '21 <i>Tokyo, Japan</i>
 Developed a Visual Localization and Navigation system using SLAM and deep learning for dynamic er Implemented ORB-keypoint based camera pose estimation, keyframe-based 3D mapping, trajectory optimiz and closure in C++. 	nvironments. zation and loop detection
• Engineered a novel time-efficient targeted inference semantic segmentation network to efficiently dete reduces computation time by 5x leading to Patent submission in Japan.	ect dynamic scenes which
 Achieved 47% reduction in localization error in dynamic environments over real-time state-of-the-art me Developed an Android App (in Java and C++) to deploy the deep-learning localization system or significant product impact. 	ethods. 1 smartphones leading to
• Created visual hazardous activity detection system using Mask RCNN segmentation and depth estimat strated a prototype at a Railway Factory and presented findings at <i>Hitachi Research Symposium 2019</i>	ion. Successfully demon-
 Implemented an interactive game in Unity3D graphics engine to generate synthetic data for deep learning Trained an end-to-end MobileNet SSD and UNet model to semantically segment hands using egocentric classification, and identify hand-pointed objects with 94% accuracy. 	g training. c images, perform gesture
SAMSUNG R&D INSTITUTE Machine Learning Intern, Advanced Technology Lab	May '18 - Jul '18 <i>Bengaluru, India</i>
 Prototyped a handwritten text recognition system by estimating wrist movements using Samsung smar Improved raw IMU signal-to-noise ratio using adaptive filters and devised an automated data-collection fractional system is a system of the syst	twatch sensors. amework.

• Trained a pipelined **SVM** and **attention-LSTM** model to learn the relation between hand movement and character patterns, and achieved **93%** text recognition accuracy.

LEADERSHIP EXPERIENCE

· Graduate Teaching Assistant, UC San Diego	
- Probabilistic Modeling and Machine Learning - taught by Prof. Berk Ustun	Spring '23
- Image Processing - taught by Prof. Ben Ochoa	Winter '23
- Probability and Statistics for Data Science - taught by Prof. Alon Orlitsky	Fall '22
- Engineering Probability and Statistics - taught by Prof. Alon Orlitsky	Spring '22
- Linear Signals and Systems - taught by Prof. Saharnaz Baghdadchi	Winter '22
· Teaching Assistant, IIT Bombay - Signals and Systems	Spring '19
· Mentor at Summer of Science '19 & '20, IIT Bombay (guided 4 undergraduates, 2 Masters students)	
· Mentored two student teams at Institute Technical Summer Project '17, IIT Bombay.	
· Taught underprivileged students at LCCWA NGO under IIT Bombay's Education Outreach program.	2015 - 16

Selected Courses

Selected Projects

Robotic Manipulation using Deep Reinforcement Learning Graduate Student Researcher at Existential Robotics Lab

· Developing deep RL and imitation learning methods for wide-range of dexterous manipulation tasks.

- · Employed Soft Actor-Critic and Adversarial Imitation learning algorithms (GAIL, AIRL, VMAIL) to learn optimal task-policy in Robosuite and DeepMind environments.
- · Enhanced agent performance through integrated multi-camera views, object shapes, and poses across four manipulation tasks.
- · Successfully transferred learned policies to a real-world Panda robot arm (Sim2Real) using computer vision algorithms.

Object Pose Estimation and Neural Radiance Field (NeRF)

3D Deep	Learning	by	Prof.	Hao	Su
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- · Developed a 6D pose estimation pipeline to predict poses of objects in a scene using RGBD images.
- · Utilized PointNet for object segmentation, followed by 3D point cloud formation, and Iterative closest point algorithm for point cloud alignment and to estimate the 6D pose of segmented objects, achieving a 85% test accuracy.
- · Implemented NeRF to fit and generate photorealistic views of a scene, described by images and their poses.

Autonomous Vehicle Localization and Mapping

Sensing & Estimation in Robotics by Prof. Nikolay Atanasov

- · Implemented a Particle-Filter SLAM algorithm for robot localization in an unknown environment using encoder and IMU odometry data, and generated a 2D occupancy-grid map using LIDAR measurements.
- Implemented a Visual-Inertial SLAM system for precise pose estimation of an IMU sensor attached to a car using an Extended kalman filter (EKF) and estimated 3D landmarks in the environment using stereo camera observations.

Adversarial Robustness Analysis of Deep Learning Models

- Advisor: Prof. Lily Weng
- Utilized attack mechanisms, including FGSM, PGD, Auto-Attack, to generate adversarial examples.
- Developed robust CLIP-based classifier against l_2 -norm perturbations using adversarial training and randomized smoothing. Evaluated on CIFAR10 and ImageNet datasets.
- · Evaluated the effectiveness of heuristic defense mechanisms in training robust models against powerful attacks.

Robot Path Planning and Optimization

Maths for Robotics by Prof. Henrik Christensen

· Generated and visualized configuration space for a differential-drive robot in a 2D obstructed environment.

Dec '22 - Present UC San Diego

> Winter '23 UC San Diego

Apr '22 - Aug '22 UC San Diego

Nov '21 - Dec '21

UC San Diego

Fall '22 UC San Diego

- · Implemented and optimized path planning algorithms greedy search, probabilistic roadmaps (PRM), rapid exploring random trees (**RRT**) - to estimate shortest and safest paths.
- · Performed comparative analysis by contrasting PRM and RRT for efficient robot path planning.

Team Member - Autonomous Self-Driving Car

Mahindra Rise Driverless Car Challenge

- · Contributed to developing deep learning algorithms for vision and navigation pipeline of an autonomous driverless car.
- · Used path planning algorithms (such as A*, RRT, PRM) with **ROS** for path planning and navigation.
- · Proposed a compute-efficient image processing algorithm to mitigate shadows and varying lighting conditions on roads.
- · Managed collection and annotation of a road dataset used to train **YOLO** framework for road and obstacle detection.

Pursuer-Evader Optimal Trajectory Estimation [thesis]

Advisor: Prof. Debraj Chakraborty

- · Developed an optimal control algorithm to drive multi-evader agents to destination using novel inter-agent interactions.
- · Utilized global iterative solvers to estimate optimal agent trajectories under diverse constrained conditions.
- · Learned to accurately predict pursuer-evader trajectories using an LSTM model.

Enhancing Road-Scene Understanding using Image Inpainting

Deep Generative Models by Prof. Pengtao Xie

- · Combined state-of-the-art semantic segmentation (DeepLabV3) model for removing undesired objects along with a Fourier-Convolution inpainting network for missing region completion.
- · Trained and evaluated the model on the CityScapes dataset, generating superior image quality.

TECHNICAL SKILLS

- · Programming Python, C & C++, MATLAB, Bash, HTML, CSS
- · Algorithms Online RL: SAC, TD3, PPO. Unsupervised RL: DIAYN, CSD. Data-based / Offline RL: AWAC, DAPG, GAIL/AIRL
- · Frameworks TensorFlow, PyTorch, Scikit-Learn, NumPy, Matplotlib, Scipy, Pandas, CUDA, OpenCV, MuJoCo
- · Tools Git, Github, Docker, Android Studio, Unity, Linux, ROS, Arduino

Achievements & Extra-Curriculars

- · Secured rank of 1133 (out of 1.5 million candidates) in IIT-JEE Advanced '15 (India's toughest entrance exam).
- · Awarded Bronze Medal (3rd/23 teams) by BARC India for proposing innovative solutions to TV Audience Measurement Challenge at the 7th Inter-IIT Technical Meet 2018.
- · Actively contributed to **Open Source** platforms such as Kivy and KivEnt.
- · Contributed to the development of Mood Indigo '16 website using HTML, CSS, Javascript at IIT Bombay.

References

Prof. Subhasis Chaudhuri Professor of EE Dept. Director of IIT Bombay sc@ee.iitb.ac.in

Prof. Nikolay Atanasov Director of Existential Robotics Lab Assistant Professor @ UC San Diego natanasov@ucsd.edu

Dr. Katsuyuki Nakamura Manager of Intelligent Vision Research Dept. Hitachi R&D Group katsuyuki.nakamura.xv@hitachi.com

Aug '18 - Jul '19

Aug '17 - Jul '18

Innovation Cell

IIT Bombay

Winter '22 UC San Diego